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| OddEvenGame | |
|  | «constructor» OddEvenGame( ) |
| + | getANumber( ) : Int |
| + | userGuess( ): Int |
| + | calculateOddEven( num : Int ) |
| + | calculateWinOrLoss( num : Int, guess : String ) |
| + | displayMessage( num : Int, guess : String ) |